

Skills

Base Mental Skill Points (received each level):

$$(\text{Int} + \text{Wis} + \text{Cha} = \square)/3 = \square$$

Total above * Ego multiplier =

Total above * Mental class multiplier = (Base/level)

Total mental skill points =

Unused mental points =

Total physical skill points =

Unused physical points =

Base Physical Skill Points (received each level):

$$(\text{Str} + \text{Dex} + \text{Con} = \boxed{})/3 = \boxed{}$$

Total above * Ego multiplier =

Total above * Physical class multi. = (Base/level)

Racial skill points =

Unused racial skill points =

Bonus = +60%

Recommended = +30%

Skill abbreviations:

Craft = C

Mental = M

Physical = P

Mental-Physical = MP

Weapon = W

Racial = R

High-level = H

[illegible]

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